Close Escort

Ship Datacard

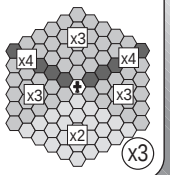
SHIP NAME:

ID:

SQUADRON:

Std. Particle Beam

Class: Particle
Range: 2/4/6/8
Fire Control: d10/d10/d10
Damage: d8
Max Shots/Turn: 3



CMD RATING: 4
CMD COST: 2
DEF RATING: 15
ARMOR: 3
SENSOR: 9
AVAIL: Common

RACE: Belt Alliance
CLASS: Close Escort
CATEGORY: Medium
YEAR IN SERVICE: 2226
Jump Drive: No
POINT VALUE: 170

NOTES:

Interceptor Prototype (2213 - 2234)
Level 1

Interceptors (2235+)
Level 1

Cargo Ship

Version 1.0

STRUCTURAL DATA

RATING/NUMBER	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
STRUCTURE		I																												
SENSORS																														
Standard Particle																														
Cargo																														

MANEUVERING DATA

SPEED/RATING	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
COME ABOUT																														
HARD TURN																														
COURSE CORRECT																														
TURN																														
MAX ACCEL																														
MAX DECEL																														

Close Escort

Ship Datacard

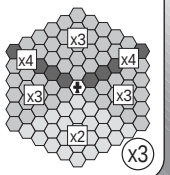
SHIP NAME:

ID:

SQUADRON:

Std. Particle Beam

Class: Particle
Range: 2/4/6/8
Fire Control: d10/d10/d10
Damage: d8
Max Shots/Turn: 3



CMD RATING: 4
CMD COST: 2
DEF RATING: 15
ARMOR: 3
SENSOR: 9
AVAIL: Common

RACE: Belt Alliance
CLASS: Close Escort
CATEGORY: Medium
YEAR IN SERVICE: 2226
Jump Drive: No
POINT VALUE: 170

NOTES:

Interceptor Prototype (2213 - 2234)
Level 1

Interceptors (2235+)
Level 1

Cargo Ship

Version 1.0

STRUCTURAL DATA

RATING/NUMBER	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
STRUCTURE		I																												
SENSORS																														
Standard Particle																														
Cargo																														

MANEUVERING DATA

SPEED/RATING	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
COME ABOUT																														
HARD TURN																														
COURSE CORRECT																														
TURN																														
MAX ACCEL																														
MAX DECEL																														